

ABSTRACT

Technological developments in this modern era are very unstable with a large amount of data overflow. The problem is, not all information can be found easily, especially very specific information. Like wise information regarding Scheduling. One way to overcome this problem is to utilize Web Services, especially Question and Answering Systems, which enable computers to understand the meaning of questions asked by users in natural language. This practical work designs a simple Question and Answering System application. Application developed with Figma.

Keywords: Figma, Web Service, Questions and Answers (QAS)